



## **CAMP HOGWARTS**

June 24-28

9am-4pm

Register [HERE](#)

### **General Schedule:**

9-9:30am Open Play

9:30-10:15am Marauder's Maze: A Magical Obstacle Course

10:15-11am House Cup Competition - Compete for points!

11-11:45am Gymnastics Circuit

12-1pm Lunch & Craft

1-2pm Quidditch Match

2-2:45pm Tumble Circuit

2:45-3:30pm Triwizard Tournament Challenges

3:30-4pm Open Play

### **Schedule Description**

9-9:30am Open Play & Sorting Hat Ceremony

- While campers are arriving, our staff will be checking people in and getting kids comfortable, facilitating introductions in a casual, laid-back setting. Feel free to wear Harry Potter-inspired regalia to show off to your new friends!

9:30-10:15am Marauder's Maze: A Magical Obstacle Course

- We'll take all the mats in the gym to create a fun, challenging Harry Potter inspired obstacle course! Who will be the next chosen one?

10:15-11am House Cup Competition - Compete for points!

- On the first day of camp (or if your athlete is only coming one day, whenever their first day is) we will have a Sorting Hat Ceremony and they'll be placed into Gryffindor, Slytherine, Ravenclaw, or Hufflepuff. From then, each day during this segment, kids will participate in challenges to compete for points!
- Monday: Who's got school spirit?



- Tuesday: Trivia
- Wednesday: Best impersonation of a HP character
- Thursday: Group riddle-solving challenge
- Friday: Group puzzle-solving challenge

#### 11-11:45am Gymnastics Circuit

- Staff will set up two separate, basic tumbling circuits suitable for both beginners and intermediate/advanced tumblers. Here, athletes will safely learn new tumbling skills and bond with other kids!

#### 12-1pm Lunch & Craft

- Our crafts include: Wand Crafting on Monday, T-Shirt Making on Tuesdays, Magic Potions on Wednesday, DIY Marauder's Map designs on Thursday, and a Photo Booth photoshoot on Friday.

#### 1-2pm Quidditch Match

- Are you ready for a game of Quidditch!? All eyes on the golden snitch! No flying on broomsticks here, but we've got pool noodles to remain true to the game.

#### 2-2:45pm Tumble Circuit

- Staff will set up one massive tumbling circuit, and will tell each child what they should work on at each station depending on their experience level.

#### 2:45-3:30pm Triwizard Tournament Challenges

- This is a solo-competition, and each day your child will have the opportunity to score more points! From the Dragon Egg relay to Triwizard Trivia, one will become the Triwizard CHAMPION!

#### 3:30-4pm Open Play

- Similar to how they arrived, campers will get to hang out as they wait for their parents to arrive. If someone different is picking them up than the person who dropped them off, be sure to tell a staff member at drop-off!